

# Hunter's Bend

Also known as: Rigger's Knot

The *hunter's bend* is an excellent way to join the ends of two ropes of equal diameter. It is a bit more complex than the simple *sheet bend*, but much more secure, especially when used for slippery synthetic rope.

**Uses:** joining two ropes of equal diameter end-to-end for towing, dragging or lifting

**Pros:** secure, an especially good choice for use with slippery synthetic rope

**Cons:** a bit tricky to tie

## Instructions



**1.** Place the *working ends* of the two ropes side by side facing opposite directions, so that the rope whose *standing part* is to the left is on the bottom.



**2.** Make a *crossing turn* with the left side above the right side. Keep both ropes parallel throughout the turn.



**3.** Pass the left *working end* through the *crossing turn* from back to front. Pass the right *working end* through the crossing turn from front to back.



**4.** Pull on both *standing parts* to tighten. Work the knot into shape by holding onto the standing parts and using your thumbs to press the outermost turns of the same lines (the "ears") against the body of the knot.

## Untying

With both hands held loosely over the *standing parts*, use your thumbs to lever the "ears" outward. This frees the *standing parts* so that they can be pushed toward each other, which frees the *working ends*.